

DESCRIPTION

SEMICONDUCTOR MEMORY CARD

TECHNICAL FIELD

[0001] The present invention relates mainly to a video audio signal process terminal for recording and reproducing video and audio utilizing networks.

BACKGROUND ART

[0002] Recently, a service of distributing contents such as video and audio utilizing a wireless network is becoming more popular as wireless network infrastructure spreads. Contents distributed through wireless networks are received by, for example, terminals having connection functions to wireless networks and stored in recording media. Typical terminals having wireless connection functions are mobile terminals carried along by moving users. Examples of the mobile terminals include cell phones, personal digital assistants (PDA), notebook personal computers (PC) and the like.

[0003] Usually, portable recording media such as memory cards are inserted into the mobile terminals, and contents are recorded thereon. However, since a storage capacity of the portable recording media is limited, a large amount of contents with high volume information such as video and audio cannot be recorded. In order to solve this problem, there is a method of inserting a portable recording medium to a terminal connected to a recording medium with a large capacity such as a hard disc of a PC to use the hard disc as a backup area for contents. In such a case, the portable recording medium has to be used integrally with the terminal. This impairs a convenience in utility as a mobile terminal.

[0004] An object of the present invention is to increase a recording capacity of a portable recording medium which can be used by a mobile terminal. Another object of the present invention is to protect contents distributed through wireless networks based on copyrights. Yet

another object of the present invention is to provide a portable recording medium which can be used with any type of mobile terminals.

SUMMARY OF THE INVENTION

[0005] In order to solve the above-described problems, Invention 1 provides a semiconductor memory card attachable and removable to and from electronic equipment, comprising:

- a first rewritable nonvolatile memory;
- first access control unit for controlling access by the electronic equipment to the first nonvolatile memory;
- communication unit for controlling access by the electronic equipment to a storage device on a network which has a second rewritable nonvolatile memory;
- second access control unit for controlling access by the electronic equipment to the second nonvolatile memory; and
- space unification unit for forming a virtual unified memory space including the first nonvolatile memory and the second nonvolatile memory.

[0006] If the semiconductor card is used, any electronic device can access to a storage device to write and read data. Thus, an apparent storage capacity is increased. Therefore, flexibility of a memory space for recording contents with a large amount of data such as video image data is increased and the convenience for users can be enhanced. The storage device includes a database and a data base management system (DBMS) for managing writing and reading to and from the database.

[0007] Invention 2 provides a semiconductor memory card according to Invention 1, further comprising contention determination unit for determining whether data to be accessed by the second access control unit is being written or read by other semiconductor cards, and starting, stopping, or delaying writing and/or reading by the second access control unit based on the determination result.

[0008] An editing process is a process for modifying a part of recorded data which already

exist, such as changing titles, partially erasing, adjusting brightness, and the like. A recording process is a process for writing new data into a second nonvolatile memory in the storage device. A reproduction process is a process for reading out recorded data which already exist without any modification. By controlling accesses to one content from a plurality of memory cards, target data to be edited can be prevented from being overwritten by access to the storage device from other semiconductor memory cards. It is also possible to prevent target data to be reproduced from being overwritten by access to the storage device from other semiconductor memory cards. Further, when target data to be reproduced is being recorded to the storage device from another semiconductor device, time-shift reproducing of parts which have been already recorded is possible.

[0009] Invention 3 provides a semiconductor memory card according to Invention 1, wherein the communication unit stores address of the storage device on the network. The electronic equipment can access the storage device based on stored network address.

[0010] Invention 4 provides a semiconductor memory card according to Invention 3, wherein the communication unit accesses the storage device using identification information of the semiconductor memory card. The identification information of the semiconductor memory allows mutual authentication between the storage device and the semiconductor memory card.

[0011] Invention 5 provides a semiconductor memory card according to Invention 1, further comprising: encoding unit for generating an encoding key for encoding the data and for encoding the data with the encoding key; and authentication unit for verifying validity of the electronic equipment, wherein: the first nonvolatile memory includes a first authentication area and a first non-authentication area which are predetermined storage areas; the first access unit controls access by the electronic equipment to the first non-authentication area and permits the access by the electronic equipment to the first authentication area when the authentication unit authenticates the validity of the electronic equipment; the second access unit controls access by the electronic equipment to second non-authentication area which is a predetermined storage area included in the second nonvolatile memory; and the space unification unit allocates address

of the second non-authentication area in the second nonvolatile memory to the data encoded with the encoding key, and allocates the address of the first authentication area in the first nonvolatile memory to the encoding key.

[0012] The encoding key for encoding contents protected by copyrights and the encoded content are stored in different memory areas. Even if the encrypted content is obtained by an unauthorized party, the encoding key is not obtained by the unauthorized party at the same time. Thus, decoding of the encoded content is impossible, and security of the content can be guaranteed.

[0013] Invention 6 provides a semiconductor memory card according to Invention 5, wherein the space unification unit determines which of the addresses of the first non-authentication area in the first nonvolatile memory and the second non-authentication area in the second nonvolatile memory is allocated to the data encoded with the encoding key, and allocates the address to the data in accordance with the determination.

[0014] A method for determining which of the first non-authentication area and the second non-authentication area is not particularly limited. Which of the methods should be used may be decided in view of convenience for the user and efficiency of the storage areas. For example, the space unification unit may receive an instruction for designating to which of the semiconductor memory card and the storage device the data should be written from the user. In such a case, the space unification unit can determine address of which of the storage areas should be allocated to the encoded data based on the instruction from the user. This is convenient because the user can store the data into whichever useful for oneself. Alternatively, the space unification unit may store to either one preferentially, and, use the other only when there is no enough empty space. For example, the space unification unit may confirm whether there is an enough space in the first non-authentication area in the first nonvolatile memory. In such a case, the space unification unit can determine address of which of the first non-authentication area and the second non-authentication area should be allocated to the encoded data based on the confirmation result. Since the memory area to store the data is

selected based on the amount of data, the storage areas can be used efficiently.

[0015] Invention 7 provides a semiconductor memory card according to Invention 5, wherein the second access unit permits access by the electronic equipment to the second authentication area which is a predetermined storage area in the second nonvolatile memory when the authentication unit authenticates validity of the electronic equipment.

[0016] Providing the second authentication area in the storage devices apparently increases the first authentication area in the semiconductor memory card. Thus, even when data such as content is stored in the first or second authentication areas without encoding, the storage areas can be sufficiently prepared and the security of the content can be guaranteed at the same time.

[0017] Invention 8 provides a semiconductor memory card according to Invention 1, wherein: the first nonvolatile memory includes a management area; the space unification unit allocates address in the first nonvolatile memory or the second nonvolatile memory to data, and writes data identifier for identifying the data into the management area with being associated with the allocated address; the first access unit and the second access unit receives a request for writing the data to the first nonvolatile memory or the second nonvolatile memory, and write the data to a storage area corresponding to the address allocated to the data.

[0018] The management area corresponds to so-called FAT. The FAT in the first nonvolatile memory manages addresses of the first authentication area and the first non-authentication area in the first nonvolatile memory and address of the second non-authentication area of the second nonvolatile memory. For example, the space unification unit allocates address 0000-3FFF to the first authentication area and the second non-authentication area, and allocates address 4000-FFFF to the second non-authentication area. Identifiers of data to be written into the first authentication area, the first non-authentication area and the second non-authentication area are stored in the FAT with being associated with one of the addresses managed by the space unification unit. In this way, the space unification unit can form a virtual unified memory space.

[0019] Invention 9 provides a semiconductor memory card according to Invention 8, wherein

the second access unit receives a request for reading data, reads address of the second nonvolatile memory on which the data is written from the management area, and accesses the read out address via the communication unit to read out the data.

[0020] When a reading out request is received from a user of the electronic equipment, the second access unit accesses the address corresponding to the data identifier if the data is stored in the second non-authentication area, and reads out the data from the second non-authentication area. In this way, user can read out data such as contents not only from the semiconductor memory card but also the storage device as long as the semiconductor memory card can be used.

[0021] Invention 10 provides a semiconductor memory card according to Invention 8, further comprising encoding unit for generating an encoding key for encoding or decoding the data and for encoding the data with the encoding key, wherein: the second access unit reads out address of the second non-authentication area on which the data encoded with the encoding key is written from the management area, and accesses the address of the second non-authentication area to read out the encoded data via the communication unit; and the first access unit reads out address of the first non-authentication area on which the encoding key is written from the management area, and accesses the address of the first non-authentication area to read out the encoding key.

[0022] The encoding key for encoding contents protected by copyrights and the encoded content are stored in different memory areas. Although the encrypted content is obtained by an unauthorized party, the encoding key is not obtained by the unauthorized party at the same time. Thus, decoding of the encoded content is impossible, and security of the content can be guaranteed.

[0023] Invention 11 provides a memory space management method, comprising:

- a first access control step of controlling access by electronic equipment to a first rewritable nonvolatile memory;
- a communication step of controlling access by the electronic equipment to a storage

device on a network which has a second rewritable nonvolatile memory;

·a second access control step of controlling access by electronic equipment to the second nonvolatile memory; and

·a space unification step of forming a virtual unified memory space including the first nonvolatile memory and the second nonvolatile memory.

[0024] This method has similar functions and effects as Invention 1.

[0025] Invention 12 provides a memory space management program which is recorded on a semiconductor memory card which is attachable and removable to and from electronic equipment and includes a computer, causing the computer to function as: first access control unit for controlling access by electronic equipment to a first rewritable nonvolatile memory; communication unit for controlling access by the electronic equipment to a storage device on a network which has a second rewritable nonvolatile memory; second access control unit for controlling access by electronic equipment to the second nonvolatile memory; and space unification unit for forming a virtual unified memory space including the first nonvolatile memory and the second nonvolatile memory.

[0026] This program has similar functions and effects as Invention 1. Computer readable recording media on which such a program is recorded is also within the scope of the present invention. The recording media may be a computer readable flexible disc, a hard disc, a semiconductor memory, a CD-ROM, a DVD, a magneto-optical disc (MO), or the like. The programs include programs stored in the recording media and programs which can be downloaded.

BRIEF DESCRIPTION OF THE DRAWINGS

[0027] Figure 1 shows a system including a terminal with a memory card inserted therein.

Figure 2 is a schematic block diagram showing the memory card.

Figure 3 shows exemplary connection information stored in an NV-RAM.

Figure 4 is a schematic diagram illustrating list data.

Figure 5 shows an exemplary list display screen for recorded programs which is

displayed based on the list data of Figure 4.

Figure 6 is a schematic diagram illustrating information to be recorded in a FAT written by a space unification section.

Figure 7 is a schematic diagram illustrating address conversion performed by the space unification section.

Figure 8 is a block diagram of a terminal.

Figure 9 is a flow diagram showing an exemplary flow of a connecting process.

Figure 10A is a flow diagram showing an exemplary flow of a writing process.

Figure 10B is a flow diagram showing an exemplary flow of a part of the writing process which is performed by the memory card.

Figure 11 is a flow diagram showing an exemplary flow of a list outputting process.

Figure 12 is a flow diagram showing an exemplary flow of a reading process.

Figure 13 is a flow diagram showing an exemplary flow of an exclusive control process.

Figure 14 shows an exemplary program list display screen when there is access right management.

Figure 15 shows exemplary data of an access right management table stored in a storage server.

Figure 16 shows an exemplary screen for producing memory cards which can access the storage server with different access rights.

DETAILED DESCRIPTION OF THE INVENTION

[0028]

A semiconductor memory card (hereinafter, simply referred to as a memory card) according to the present invention is inserted into electronic equipment and data is written to or read out from the memory card. The memory card has an authentication area where authentication of electronic equipment which writes and/or reads data is required

(corresponding to a first authentication area) and a non-authentication area where authentication is not required (corresponding to a first non-authentication area). The memory card according to the present invention includes wireless network connection unit for having the electronic equipment to access a storage server (corresponding to storage device) on a network. The storage server includes at least a non-authentication area (corresponding to a second non-authentication area).

[0029] Data such as contents is written to the non-authentication area of the memory card or the non-authentication area of the storage server. In other words, an area of a storage area to which data can be written is expanded by the non-authentication area of the storage server. Thus, the non-authentication area of the memory card apparently increases.

[0030] An encoding key used for encoding and decoding contents protected by copyrights is written into the authentication area on the memory card. Although anyone can access the content data in the non-authentication area on the storage server, an encoding key which is necessary for decoding the content is on the memory card. Thus, only a person who has the memory card and valid electronic equipment can decode, reproduce and output the content using the encoding key. In this way, the storage capacity of the memory card can be increased apparently while security of data protected by copyrights is guaranteed at the same time.

[0031] <Embodiment 1>

Figure 1 shows an example of a system **10** including a terminal **14** to which a memory card **13** according to the present invention is inserted. The system **10** includes a storage server **11**, a base station **12** of a wireless network, the memory card **13**, the terminal **14** (corresponding to electronic equipment) to which the memory card **13** is inserted, and an output device **15**. The output device **15** is a speaker or a display for outputting audio and video. The storage server **11** and the base station **12** are connected by a network **106**. The base station **12** and the memory card **13** can be connected by a wireless network. Hereinafter, the structure of the memory card **13** and the storage server **11** will be described in more detail.

[0032] [Memory card]

(1) Entire structure

Figure 2 is a block diagram showing a schematic structure of the memory card 13. The memory card 13 receives a power supply and a supply of a clock signal from outside via a power supply terminal 131 to operate. The memory card 13 is also electrically connected to external equipment such as the terminal 14 by a data I/O terminal 132. The memory card 13 further includes following elements (a) through (h).

[0033] (a) Wireless communication section (corresponding to communication unit)

A wireless communication section 133 connects the memory card 13 and the network 106 via the base station 12. Connection information stored in an NV-RAM 136, which will be described below, is used for connection.

[0034] (b) ROM

A ROM 134 stores a master key and programs. The programs are executed by a CPU 137, which will be described below, to achieve various functions. The master key is used for mutual authentication with the terminal 14 and the storage server 11. The master key is also used for protection of data in a flash memory 139 and the storage server 11.

[0035] (c) RAM

A RAM 135 is used as a working area for a process by the CPU 137.

[0036] (d) NV-RAM

The NV-RAM 136 is a nonvolatile memory which stores connection information necessary for connection to the storage server 11. The connection information may be, for example, a network address of the storage server 11. Figure 3 shows an example of connection information stored in the NV-RAM 136. In this example, URL of the storage server 11, an identification ID for connection, and connection authentication password are included in the connection information. The identification ID for connection and the connection authentication password are identification information for identifying the memory card 13.

[0037] (e) CPU

The CPU **137** executes programs stored in the ROM **134** to achieve various functions.

[0038] (f) Special area (ROM)

A special area **138** previously stores a media ID which is identification information unique to the memory card **13** and information such as name of the manufacturer of the memory card **13** and the like. The media ID is a unique identifier which enables to distinguish the memory card **13** from other semiconductor memory cards **13**. In the present embodiment, the media ID is used for mutual authentication between equipment and is used for preventing unauthorized access to an authentication area and unlawful access to the storage server **11**.

[0039] (g) Flash memory (corresponding to a first nonvolatile memory)

A flash memory **139** is a rewritable nonvolatile memory which can be overwritten for many times. The flash memory **139** includes logical storage areas such as a FAT (corresponding to a management area) **139a**, an authentication area (corresponding to a first authentication area) **139b**, and a non-authentication area (corresponding to a first non-authentication area) **139c**. The authentication area **139b** is a storage area to which only terminals **14** authenticated as valid equipment can access. The non-authentication area **139c** is a storage area to which terminals **14** can access without such an authentication. The FAT **139a** is a storage area for a unified management of a memory space including storage areas in the flash memory **139** and the storage server **11**.

[0040] The authentication area **139b** is used for storing data important for protecting copyrights. Data can be written to and read out from the authentication area **139b** only when authentication is succeeded between the terminal **14** and the memory card **13**. For accessing the authentication area **139b**, encoded commands are used. The authentication area **139b** stores, for example, an encoding key obtained by encoding a password and a readout number. The password is used for encoding data protected by copyrights. The readout number indicates the number of times the data can be reproduced or digitally output. Although it is not shown, the encoding key and the readout number are stored with being associated with data ID and can be searched by using the data ID as a key.

[0041] The non-authentication area **139c** is used as a supplementary memory device in a typical computer system. The non-authentication area **139c** is an area which can be accessed with published commands such as ATA, SCSI or the like, i.e., an area from and to which data can be read and written without authentication. Therefore, data can be written to or read from the non-authentication area **139c** by a file management software on the terminal **14** as in flash ATA or compact flash (R). The non-authentication area **139c** stores, for example, encoded contents encoded with the password and/or list data. Figure **4** is a schematic diagram of list data. In this figure, list data for outputting a list of recorded programs is shown as an example. Figure **5** shows an example of a display screen showing a list of recorded programs which is displayed based on the list data shown in Figure **4**. The screen receives a request for reading any program.

[0042] These are merely example of information recorded in the authentication area **139b** and the non-authentication area **139c**, and the stored information is not limited to these examples.

[0043] (h) Encoding/decoding circuit

An encoding/decoding circuit **1310** is a control circuit for encoding and decoding data. The encoding/decoding circuit **1310** encodes data when it writes the data into the flash memory **139** and decodes the data when it reads the data from the flash memory **139**. This is for preventing corrupt actions by an unauthorized user such as disassembling the memory card **13**, directly analyzing contents of the flash memory **139**, and stealing the encoding key stored in the authentication area.

[0044] (2) Functions of CPU

The programs stored in the ROM **134** cause the CPU **137** to achieve the following functions. In the present embodiment, the following functions are realized by the programs. However, the following functions may be realized by hardware, for example, control circuits made of active elements.

[0045] (2-1) Authentication section

An authentication program stored in the ROM **134** causes the CPU **137** of the memory

card **13** to function as an authentication section (corresponding to authentication unit). The authentication section performs mutual authentication of a challenge and response type with a terminal **14** trying to access the memory card **13**. The authentication section has a random number generation program, encoding program, or the like. The authentication section verifies validity of the terminal **14** by detecting whether the terminal **14** has an encoding program same as that of the authentication section. The mutual authentication of a challenge and response type is an authentication method in which both of the devices perform an authentication step such as determining whether the terminal **14** is authenticated or not by comparing challenge data sent from the memory card **13** to the terminal **14** and response data sent from the terminal **14** to the memory card **13**. In the authentication step, the memory card **13** sends challenge data for verifying the validity of the terminal **14** to the terminal **14**. In response, the terminal **14** generates response data with a process for certifying its validity and sends it to the memory card **13**.

[0046] (2-2) Command determination section

A command determination program stored in the ROM **134** causes the CPU **137** of the memory card **13** to function as a command determination section. The command determination section determines the type of commands which are instructions to the memory card **13**. The commands include commands for reading, writing or erasing data of the flash memory **139** and the storage server **11**. Such a command is input via the data I/O terminal **132**. In accordance with the type of the input command, the functional sections which will be described below operate.

[0047] (2-3) Access control section

An access control program stored in the ROM **134** causes the CPU **137** of the memory card **13** to function as an access control section (corresponding to the first access unit and the second access unit). The access control section respectively operates writing and reading of data to and from the authentication area **139b** and the non-authentication area **139c** of the flash memory **139**. Only a request for writing to or reading from the authentication area **139b** from

the terminal **14** authenticated by the authentication is permitted.

[0048] The access control section further operates writing and reading of data to and from a non-authentication area (corresponding to the second non-authentication area) **111** of the storage server **11** which will be described below. Specific methods for writing and reading may be as follows. An example where the storage server **11** and the wireless communication section **133** are communicative via HTTP (Hyper Text Transfer Protocol) is considered. For reading, the access control section utilizes GET command and RANGE specifier via the wireless communication section **133** to read out data from the specified address on the storage server **11**. For writing, the access control section utilizes PUSH command/POST command and RANGE specifier to write data to the specified address on the storage server **11**. Of course, communication between the storage server **11** and the wireless communication section **133** is not limited to HTTP. Other types of communication protocols, for example, FTP (File Transfer Protocol) may also be used.

[0049] The data writing process includes a recording process and an editing process. The data reading process includes a reproducing process and a time-shift reproducing process. The recording process is a process of writing new data to storage areas. The editing process is a process of modifying part of data which already exist, such as, changing titles, partial erasing, adjusting brightness, or the like. The reproducing process is a process of outputting data which already exist without any modification. The time-shift reproducing process is a process of outputting data which already exist without any change within the range that writing address for the data does not exceed reading address for the data. The reading process of data may also include digital output of the data, for example, copying, moving, and the like.

[0050] (2-4) Space unification section

A space unification program stored in the ROM **134** causes the CPU **137** of the memory card **13** to function as a space unification section (corresponding to space unification unit). The space unification section forms a virtual unified memory space including the authentication area **139b** and the non-authentication area **139c** of the flash memory **139** and the

non-authentication area **111** of the storage server **11**.

[0051] Figure **6** is a schematic diagram illustrating information recorded in the FAT **139a** to which the space unification section writes the information. The FAT **139a** is a recording area for address management in the flash memory **139**. The FAT **139a** stores addresses of the authentication area **139b** and the non-authentication area **139c** of the flash memory **139** and an address of the non-authentication area **111** of the storage server **11**. In other words, the FAT **139a** stores an address of the virtual unified memory space. An identifier of data written into any of the storage area is stored in the FAT with being associated with the address to which the data has been written. For example, data ID “ENCRYPT/MOV00011.MPG” is stored with being associated with address 0000-0099. This means that the content specified by the data ID is stored at address 0000-0099.

[0052] In this example, the space unification section allocates address 0000-3999 to the authentication area **139b** and the non-authentication area **139c** of the flash memory **139**, and address 4000-9999 to the non-authentication area **111** of the storage server **11**. Positions of borders of the storage areas **139b**, **139c**, and **111** are written into a buffer which is not shown by the space unification section. The positions of the borders may be fixed, or may be variable. In this figure, data identified by “ENCRYPT/MOV00011.MPG” and “ENCRYPT/MOV00012.MPG” are stored in the authentication area **139b**. Data identified by “DVD#RTAV/MOV00011.MPG” is stored in the non-authentication area **139c**. Data identified by “DVD#RTAV/MOV00012.MPG” is stored in the non-authentication area **111** of the storage server **11**.

[0053] When data is read out in response to a reading request from the terminal **14**, the space management section determines in which of the flash memory **139** and the storage server **11** the data is stored with reference to the FAT **139a**, and passes the determination result and the address to the access control section.

[0054] Figure **7** is a schematic diagram illustrating address conversion performed by the space unification section. Address conversion is necessary when data is written to and read from the

storage server **11** in order to pretend that the non-authentication area **111** of the storage server **11** is being accessed. Writing and reading is performed using the buffer **135a** in the RAM **135** as a working area. This figure illustrates address conversion when a data file of 399 Mbytes which is stored in address 4000-4399 in the non-authentication area **111** of the storage server **11** is read out. The buffer can store data at the maximum of 100 Mbytes. Address of 0-99 is allocated to the buffer. The data file is temporarily stored in the buffer in the RAM **135** by, for example, 100 Mbytes. When 100 Mbytes of a header of the data file are written into the buffer, the space unification section converts the address of the buffer from 0-99 to 4000-4099. The address and the data are returned to the terminal **14**. When next 100 Mbytes are written, the space unification section converts the address of the buffer to 4100-4199, and the access control section returns the address and the data to the terminal **14**. Such a process is repeated until it reaches to an end of the data file. In this way, it seems that address 4000-4399 is accessed on the terminal **14** side. For writing data into the storage server **11**, an opposite process is performed.

[0055] As described above, collective management of the storage areas in the flash memory **139** and the storage server **11** allows forming a virtual unified memory space and apparently increasing the storage capacity. Usually, contents protected by copyrights are stored in the authentication area **139b** of the flash memory **139** after encoding. This means that providing the non-authentication area **111** in the storage server **11** allows apparently increasing a storage capacity of the flash memory **139**. Therefore, flexibility of the memory space for recording contents with a large amount of data such as video image data is increased to enhance convenience for the user.

[0056] (2-5) Connection section

A connection program stored in the ROM **134** cause the CPU **137** of the memory card **13** to function as a connection section (corresponding to a part of the communication unit). The connection section uses the connection information stored in the NV-RAM **136** to make a connection to the storage server **11** via the wireless communication section **133**.

[0057] (2-6) Contention determination section

A contention determination program stored in the ROM **134** causes the CPU **137** of the memory card **13** to function as a contention determination section (corresponding to the first, second, and third contention determination unit). The contention determination section prevents inconsistency when other memory cards **13** are accessing the same object for access. Specifically, the contention determination section imposes a restriction to a certain extent on writing if target data to be written is also a target for writing by other memory cards **13**. The contention determination section also imposes a restriction to a certain extent on reading if target data to be read out is an object for writing by other memory cards **13**.

[0058] [Terminal]

Figure **8** is a block diagram of the terminal **14**. The terminal **14** is formed of a RAM **141**, a microprocessor **142**, a medium input/output section **143**, a hard disc unit **144**, and a video signal output section **145** connected to each other via an internal bus **146**. The hard disc unit **144** stores programs. The microprocessor **142** operates in accordance with the programs, and thus, each of processing sections forming the terminal **14** can achieve its function. The non-authentication area **111** is formed at the hard disc unit **144**. The non-authentication area **111** stores program data, list data or the like similarly to the non-authentication area **139c** on the flash memory **139**.

[0059] [Process]

Next, processes by the memory card **13** and the terminal **14** with the memory card **13** being inserted therein will be described specifically with reference to the drawings. The processes can be broadly groped into: (1) a connecting process; (2) a writing process; (3) a list outputting process; (4) a reading process; and (5) an exclusive control process. Hereinafter, these five types of processes will be described respectively. In the description below, writing or reading program data protected by copyrights (hereinafter, referred to as contents), or a list-outputting process accompanied with the reading process will be described as an example. In Figures **8** through **12** referred in the description below, the memory card **13** may be

abbreviated as RM.

[0060] (1) Connecting process

Figure 9 is a flow diagram showing an exemplary flow of a connecting process operated when the memory card 13 is inserted into the terminal 14. With the following process, the memory card 13 tries to connect to a network via the base station 12. The following process is started by inserting the memory card 13 into the terminal 14.

[0061] Step **S101**: Power is supplied to the memory card 13 from outside via the power supply terminal 131.

[0062] Steps **S102** and **S103**: Upon supply of power, the connection program stored in the ROM 134 is read to the CPU 137 and is started (**S102**). The CPU 137 functioning as the connection section reads out the connection information stored in the NV-RAM 136 (**S103**), and tries to connect to the storage server 11 via the wireless communication section 133.

[0063] Steps **S104** and **S105**: The connection section of the CPU 137 determines whether the wireless network is available or not (**S104**). When the network is not available, the connection section enters “network connection waiting mode” (**S105**). When the connection section is in the network connection waiting mode, it intermittently checks in a certain period whether the wireless network becomes available. While waiting, the connection section accesses contents in the storage server 11, only the contents in the storage server 11 which have been already downloaded to the RAM 135.

[0064] Step **S106**: When the wireless network is available, the connection section connects to the storage server 11 via the wireless communication section 133.

[0065] Step **S107**: The connection section further performs authentication with the storage server 11 using the connection information, and establishes connection.

[0066] Steps **S108** and **S109**: The connection section determines whether there is any other memory card 13 accessing the storage server 11 at the same time. The determination may be made based on a response to an inquiry to the storage server 11 asking the number of connections at the same time. If there is asynchronous access by another memory card 13 at

the same time, the connection section enters an exclusive control mode in order to avoid inconsistency due to asynchronous access (**S109**). Specifically, the connection section sets a recording process permission flag and an editing process permission flag respectively indicating that recording and editing are possible to “OFF”. The connection section further sets a reproducing process permission flag and a time-shift reproducing process permission flag respectively indicating that reproducing and time-shift reproducing are possible to “OFF”.

[0067] Step **S110**: The connection section sets a file access mode if there is no other memory card **13** accessing the storage server **11** (**S110**). Specifically, the connection section sets the recording process permission flag and the editing process permission flag respectively indicating that recording and editing are possible to “ON”. The connection section further sets the reproducing process permission flag and the time-shift reproducing process permission flag respectively indicating that reproducing and time-shift reproducing are possible to “ON”.

[0068] With the above-described processes, connection between the memory card **13** and the storage server **11** can be established. If there is a contending memory card **13**, the memory card **13** can know that which of the processes is contending.

[0069] (2) Writing process

Figures **10A** and **10B** are flow diagrams showing an exemplary flow of processes performed by the terminal **14** and the memory card **13** when the terminal **14** writes content to the memory card **13**.

[0070] (2-1) Processes by terminal

When a user of the terminal **14** instructs writing data by pressing a predetermined button on the screen or the like, the following process is started at the terminal **14**. In the following process, the terminal **14** issues a request for writing content to the memory card **13**.

[0071] Step **S201**: The microprocessor **142** of the terminal **14** receives a writing request by pressing a predetermined button on the screen or the like.

[0072] Step **S202**: The microprocessor **142** of the terminal **14** performs authentication of a challenge and response type with an authentication program of the memory card **13**.

[0073] Step **S203**: When the authentication process with the memory card **13** succeeds, the microprocessor **142** of the terminal **14** requests reading of the master key and the media ID to the memory card **13** and obtains them.

[0074] Step **S204**: The microprocessor **142** of the terminal **14** generates a random number and generates a password for encoding the content from the master key and the media ID obtained from the memory card **13** and the generated random number. The random number is obtained by, for example, encoding challenge data (random number) sent to the memory card **13** in the authentication.

[0075] Step **S205**: The microprocessor **142** of the terminal **14** encodes the obtained password with the master key and the media ID to generate an encoding key. The microprocessor **142** further requests the memory card **13** to write the generated encoding key into the authentication area **139b** and stores the encoding key into the authentication area **139b**. The request is issued by encoding and sending a command for writing into the authentication area **139b** to the memory card **13** before sending the encoding key.

[0076] Step **S206**: The microprocessor **142** of the terminal **14** passes the encoded content to the memory card **13** as it encodes the content using the password, and requests writing.

[0077] The above writing process at the terminal **14** side is same for the case where non-authentication area **111** is not provided on the storage server **11**.

[0078] (2-2) Processes by memory card

With reference to Figures **10** again, an exemplary flow of a writing process by the memory card **13** will be described. In this process, content is written into the memory card **13** or the storage server **11** in response to the writing request from the terminal **14**. When the request for writing content is received from the terminal **14**, the following process is started. The following process can be broadly divided into: preprocessing; writing into the memory card; and writing into the storage server.

[0079] (2-2-1) Preprocessing

Step **S301**: The authentication section of the CPU **137** performs authentication of the

challenge and response type with the terminal **14**.

[0080] Step **S302**: The access control section of the CPU **137** reads out the master key and media ID respectively from the ROM **134** and the special area **138** in response to the reading request from the terminal **14**, and passes them to the terminal **14**.

[0081] Step **S303**: If the authentication with the terminal **14** has been succeeded in the authentication process described above, the access control section of the CPU **137** writes the encoding key into the authentication area **139b** in response to the writing request from the terminal **14**.

[0082] Step **S304**: In response to the writing request from the terminal **14**, the access control section of the CPU **137** receives the encoded content and temporarily stores into the RAM **135**.

[0083] (2-2-2) Writing into memory card

Step **S305**: The space unification section of the CPU **137** determines to which of the non-authentication area **139c** of the memory card **13** and the non-authentication area **111** of the storage server **11** the encoded content should be written. When the content is written into the memory card **13**, the process moves to step **S306**. When the content is written into the storage server **11**, the process moves to step **S309**.

[0084] A method for determining is not particularly limited, but examples are as follows. For example, the user of the terminal **14** may send an instruction for designating to which the content should be written, and the content is written in accordance with the instruction. This is convenient because the user can store the data into whichever useful for oneself.

[0085] Alternatively, either one may be set as a preferential destination of writing, and, only when there is no enough empty space for storing the content in the preferential writing destination, the encoded content may be written into the other non-authentication area. In such a case, the space unification section compares data amounts of the encoded contents respectively stored in the FAT **139a** and the RAM **135** and confirms presence of an empty space before it determines a writing destination. Which of the memory card **13** and the storage server **11** should be the preferential writing destination may be determined previously or may be

set by the user.

[0086] Further, the non-authentication area where a proportion of an amount of data to the total empty space will be smaller than that of the other one may be set as the writing destination. Since the place to store the data is selected based on the amount of data, the storage areas can be used efficiently.

[0087] The above methods and other methods may be combined appropriately for determining the writing destination. Which of the methods should be used may be decided in view of convenience for the user and efficiency of the storage areas.

[0088] Steps **S306** through **S308**: The access control section of the CPU **137** writes the encoded content to the non-authentication area **139c** on the memory card **13** (**S306**). Further, a record for the newly written content is added to the list data in the non-authentication area **139c** (**S307**). At last, the access control section updates the FAT **139a** of the flash memory **139**. Specifically, the access control section writes the data ID of the encoded content into the FAT **139a** with being associated with the address to which the content is written and finishes the process (**S308**).

[0089] (2-2-3) Writing into storage server

Step **S309** and **S310**: When it is determined that the encoded content is written into the storage server **11**, the access control section determines whether there is a connection to the storage server **11** or not. If there is a connection, the process moves to step **S311**. If there is no connection, the access control section enters a network connection waiting mode. If a connection between the memory card **13** and the storage server **11** is established in the network connection waiting mode, the process moves to step **S311**.

[0090] Step **S311**: The access control section of the CPU **137** performs an exclusive control process which will be described below. Based on the result, the access control section determines whether writing to the storage server **11** is permitted or not. The determination is made based on whether the recording process permission flag or the editing process permission flag is switched ON/OFF by the exclusive control process. If the permission flag for the

process to be performed is OFF, the access control section waits until it becomes ON. Alternatively, the access control section may notify the user that the designated writing process is impossible and finish the process without waiting.

[0091] Step **S312**: The access control section of the CPU **137** writes the encoded content into the non-authentication area **111** of the storage server **11** via the encoding/decoding circuit **1310** and the wireless communication section **133**. Before writing, the space unification section designates the access control section the URL of the storage server **11**, and to which of the addresses of the non-authentication area **111** the encoded content should be written. The access control section uses, for example, the URL in the connection information, “PUSH” command or “POST” command of HTTP, and RANGE specifier to write the encoded content to the designated address.

[0092] Step **S313**: The access control section of the CPU **137** adds record regarding the newly written content to the list data in the non-authentication area **111** of the storage server **11** via the encoding/decoding circuit **1310** and the wireless communication section **133**. Before adding, the space unification section designates the access control section to which of the addresses of the non-authentication area **111** the new record should be written.

[0093] Step **S314**: The space unification section of the CPU **137** updates the FAT **139a** in the memory card **13** after writing by the access control section has succeeded. In this way, the data ID of the content written into the non-authentication area **111** of the storage server **11** and the list data are stored in the FAT **139a** with being associated with the address in the non-authentication area **111**.

[0094] With the above-described process, the memory space of the flash memory **139** in the memory card **13** can be expanded without modifying the writing process by the terminal **14**. Further, in the case where content is written into the storage server **11**, an encoding key and encoded content are stored in different memory areas. Thus, even when the encoded content is obtained by an unauthorized party, the encoding key is not obtained by the unauthorized party at the same time. Thus, the decoding of the encoded content is impossible. In this way, security

of the content can be guaranteed.

[0095] (3) List outputting processes

Figure 11 is a flow diagram showing an exemplary flow of processes by the terminal 14 and the memory card 13 in a list outputting process. The list outputting process is a process for displaying a list of summary of contents before reading out contents to receive designation of content by a user.

[0096] (3-1) Process by terminal

A list outputting process by the terminal 14 will be explained first. The terminal 14 requests list data to the memory card 13 and shows a display based on the list data. When a list outputting request is generated by, for example, a user pressing a button on the screen, the following process is started.

[0097] Step S401: The microprocessor 142 of the terminal 14 requests list data to the memory card 13 in response to a request from a user.

[0098] Step S402: The microprocessor 142 of the terminal 14 obtains the list data from the memory card 13 in response to the request.

[0099] Step S403: The microprocessor 142 of the terminal 14 outputs the list data to the output device 15 such as a display. In this way, the screen as illustrated in Figure 5 is displayed on the output device 15.

[0100] (3-2) Process by memory card

Next, a list outputting process by the memory card 13 will be explained. The memory card 13 performs a process of reading out list data from the memory card 13 or the storage server 11 and outputting to the terminal 14 in response to the list outputting request from the terminal 14. When the list outputting request is received from the terminal 14, the following process is started.

[0101] Step S501: The access control section of the CPU 137 reads out list data from the non-authentication area 139c in the memory card 13 and temporarily stores in the RAM 135.

[0102] Steps S502 and S503: The access control section of the CPU 137 determines whether

there is a connection to the storage server **11** (**S502**). When there is no connection, the access control section enters the network connection waiting mode (**S503**). When the connection between the memory card **13** and the storage server **11** is established during the network connection waiting mode, the process moves to step **S504**.

[0103] Steps **S504** through **S506**: The access control section of the CPU **137** performs an exclusive control process which will be described below (**S504**), and determines whether the list data can be read out from the storage server **11** or not based on the result (**S505**). The determination is made based on whether either the reproducing process permission flag or the time-shift reproducing process permission flag is switched ON in the exclusive control process. If both of the permission flags are OFF, the access control section waits until one becomes ON (**S506**). Alternatively, the access control section may notify the user that outputting of the list data is impossible and finish the process without waiting.

[0104] Step **S507**: The access control section of the CPU **137** reads out the latest updated date D1 of the list data stored in the storage server **11** from the storage server **11**.

[0105] Step **S508**: The access control section of the CPU **137** compares the latest update date D1 with the latest update data D2 of the list data of the memory card **13** which is stored in the RAM **135** to determine which of the list data is newer.

[0106] Step **S509**: When the list data of the storage server **11** is newer, the access control section of the CPU **137** reads out the list data from the storage server **11**. This can be performed by using, for example, the URL of the storage server **11**, GET command of HTTP and RANGE specifier. The address specified by the RANGE specifier is obtained with reference to the FAT **139a** before reading.

[0107] The access control section further merges the list data obtained from the storage server **11** and the list data in the memory card **13** which is stored in the RAM **135** to produce the latest list data. The generated list data is overwritten in the RAM **135**.

[0108] Step **S510**: The access control section of the CPU **137** sends the list data in the RAM **135** to the terminal **14**. Further, the access control section overwrites the list data of the

non-authentication area **139c** with the list data in the RAM **135** to update the list data of the memory card **13** to the latest state.

[0109] With the above-described process, the list outputting based on the latest list data is performed at the terminal **14**. The list data respectively stored in the memory card **13** and the storage server **11** are updated to the latest state and stored in the memory card **13**.

[0110] (4) Reading process

Figure **12** is a flow diagram showing an exemplary flow of processes performed by the terminal **14** and the memory card **13** in the reading process. In these processes, content designated to be read out at the list output screen is read out from the memory card **13** or the storage server **11**.

[0111] (4-1) Terminal

The terminal **14** performs a process of receiving designation of content from a user and obtaining the designated contents from the memory card **13** for outputting. When content is designated on the list output screen outputted by the above-described list outputting process, the following process is started.

[0112] Step **S601**: The microprocessor **142** of the terminal **14** passes data ID of the designated content to the memory card **13** and requests the memory card **13** to read out the content.

[0113] Steps **S602** through **S604**: The processor of the terminal **14** performs authentication of the challenge and response type with the authentication section of the memory card **13** (**S602**). When authentication succeeds, the processor requests the memory card **13** to read out the master key, the media ID, the encoding key and the readout number, and obtains them (**S603** and **S604**).

[0114] Step **S605**: The microprocessor **142** of the terminal **14** determines whether reading is permitted or not based on the readout number. If the readout number is “0”, reading is not permitted. If the number is 1 or more, it is determined that reading is permitted.

[0115] Step **S606**: If reading is permitted, the microprocessor **142** of the terminal **14** alters the number of times of reading and requests the memory card **13** to write new readout number.

The remaining number of times the data to be read has to be decreased by one when the following process is performed.

[0116] Step **S607**: The microprocessor **142** of the terminal **14** decodes the encoding key obtained from the memory card **13** with the master key and the media ID and extracts password.

[0117] Step **S608**: The microprocessor **142** of the terminal **14** outputs the content received from the memory card **13** to the output device or a recording medium while it decodes it using the password.

[0118] (4-2) Memory card

The memory card **13** reads out the content designated by the terminal **14** from the non-authentication area **139c** in the flash memory **139** or the non-authentication area **111** of the storage server **11**, and passes it to the terminal **14**. When the memory card **13** receives reading out request from the terminal **14** with the data ID of the content, the following process is started. The following process can be broadly divided into preprocessing, reading out from the memory card, and reading out from the storage server.

[0119] (4-2-1) Preprocessing

Step **S701**: The authentication section of the CPU **137** performs authentication of the challenge-response type with the terminal **14**.

[0120] Steps **S702** and **S703**: If the authentication with the terminal **14** has been succeeded, the access control section of the CPU **137** reads out the master key, the media ID, and the encoding key respectively from the ROM **134**, the special area **138**, and the authentication area **139b** in response to the reading out request from the terminal **14**, and passes them to the terminal **14** (**S702**). Further, the access control section reads out the readout number from the authentication area **139b** and passes it to the terminal **14** (**S703**).

[0121] Step **S704**: The access control section of the CPU **137** updates the readout number stored in the authentication area **139b** in response to the request from the terminal **14**.

[0122] Step **S705**: The access control section of the CPU **137** searches the FAT using the data ID of the content as a key and obtains the address at which the content is stored.

[0123] (4-2-2) Reading out from memory card

Step **S706**: The space unification section of the CPU **137** determines whether the address of the destination for access obtained by the access control section is that of the memory card **13** or the storage server **11**. If the access destination is the storage server **11**, the space unification section reads out the URL of the storage server **11** from the NV-RAM **136** and passes it to the access control section.

[0124] Steps **S707** and **S708**: When the address of the access destination is that of memory card **13**, the access control section accesses the non-authentication area **139c** in accordance with the address and reads out the encoded content (**S707**). The encoded content which is read out is decoded with the encoding/decoding circuit **1310** and sent to the terminal **14** (**S708**).

[0125] (4-2-3) Reading out from storage server

Steps **S709** and **S710**: When the address of the access destination is that of the storage server **11**, the access control section determines whether there is a connection to the storage server **11** (**S709**). If there is a connection, the process moves to step **S711** which will be described below. When there is no connection, the access control section enters a network connection waiting mode (**S710**). If a connection between the memory card **13** and the storage server **11** is established during the network connection waiting mode, the process moves to step **S711**.

[0126] Steps **S711** through **S713**: When the address of the access destination is that of the storage server **11**, the access control section of the CPU **137** performs the exclusive control process which will be described below (**S711**). The access control section determines whether reading out from the storage server **11** is permitted or not based on the result (**S712**). The determination is made based on whether the reproducing process permission flag or the time-shift reproducing process permission flag is switched ON. If both of the permission flags are OFF, the access control section waits until either one is switched ON (**S713**). Alternatively, the access control section may notify the user that the reading out process for the designated content is impossible and finish the process without waiting.

[0127] Step **S714**: When one of the permission flag is ON, the access control section obtains the encoded content from the storage server **11** in response to the permission flag which is ON. Specifically, the access control section accesses the address obtained at step **S705**, and obtains the encoded content from the storage server **11** via the encoding/decoding circuit **1310** and the wireless communication section **133**. The obtained encoded content is temporarily stored in the RAM **135** and output to the terminal **14** (**S708**).

[0128] When the reproducing process permission flag is ON, the access control section can read out the designated content sequentially from the header address. However, when only the time-shift reproducing process permission flag is ON, the access control section reads out the designated content such that the address for writing of the content does not exceed the address for reading. As will be described below, the content is being recorded by another memory card **13** in such situation.

[0129] In the above-described processes, when the CPU **137** of the memory card **13** receives the reading out request from the terminal **14**, it refers to the FAT to determine in which of the memory card **13** and the storage server **11** the data is stored. If the data is stored in the storage server **11**, the CPU **137** reads out the data from the storage server **11**. Therefore, when a user has a memory card **13**, contents can be read out not only from the memory card **13** but also from the storage server **11**. Thus, it seems that an apparent storage capacity of the memory card **13** increases.

[0130] Furthermore, since the passwords for encoding contents protected with copyrights and the encoded contents are stored separately, the security of the contents is guaranteed because even when the encoded content is obtained by an unauthorized party, the encoding key is not obtained by the unauthorized party at the same time.

[0131] (5) Exclusive control process

Figure **13** is a flow diagram showing an exemplary flow of an exclusive control process performed by the memory card **13**. In this process, a certain restriction is imposed on writing to or reading from an object for access on the storage server **11** when another memory

card **13** is trying to access the same access object. More specifically, in this process, every time there is an access to the storage server **11**, the following process is started.

[0132] Step **S801**: The contention determination section determines whether the generated access is intended for a reading process or a writing access. Herein, a reproducing process is taken as an example of the reading process and a recording process or an editing process is taken as an example of the writing process.

[0133] Step **S802**: When a reading process is generated, the contention determination section determines whether an object for reading is subjected to an editing process by another memory card **13** or not. The determination may be made based on a response to an inquiry to the storage server **11** asking the number of connections at the same time.

[0134] Step **S803**: If the object for reading is being edited by another memory card **13**, the contention determination section switched OFF both the reproducing process permission flag and the time-shift reproducing process permission flag. In such a case, message such as “The data is being edited and cannot be reproduced” is output to the terminal **14**. This prevents the object data to be reproduced from being rewritten by access from other semiconductor memory cards **13** while it is being reproduced.

[0135] Step **S804**: If the object for reading is not being edited by other memory cards **13**, the contention determination section further determines whether the object for reading is under a recording process by another memory card **13** or not.

[0136] Step **S805**: If the object for reading is not under a recording process by other memory cards **13**, the contention determination section sets the reproducing process permission flag to ON.

[0137] Step **S806**: If the object for reading is under a recording process by another memory card **13**, the contention determination section sets the time-shift reproducing process permission flag to ON. This is for permitting reproduction within the range that the address for reading does not exceed the address for writing. During time-shift reproducing based on the time-shift reproducing process permission flag, when the reading address approaches the writing address

due to fast-forward reproduction, the access control section can terminate fast-forward reproduction and changes to uniform speed reproduction.

[0138] Step **S807**: If it is determined that the access generated in step **S801** is a writing process, the contention determination section further determines whether the writing process is an editing process or a recording process.

[0139] Step **S808**: If an access for a recording process is generated, the contention determination section sets the recording process permission flag to ON. This is because there is no contention with other memory cards **13** when new data is written.

[0140] Step **S809**: If an access for an editing process is generated, the contention determination section determines whether the object for editing is under any of the processes of recording, editing, and reproducing by access from other memory cards **13**.

[0141] Step **S810**: While the object for editing is subjected to any kind of process, the contention determination section sets the editing process permission flag to OFF until the process is finished. When the process is finished, the editing process permission flag is switched to ON.

[0142] Step **S811**: The contention determination section sets the editing process permission flag to ON if there is no access from other memory cards **13** to the editing object. This can prevent the object data to be edited from being rewritten by an access from other memory cards **13**.

[0143] With the above-described processes, it becomes possible to avoid the contention which may occur when a plurality of memory cards **13** access to one data on the storage server **11**.

[0144] [Effects]

As described above, since the memory card **13** of the present invention includes the wireless communication section **133** and the connection section, it can access to the storage server **11** on a network. A non-authentication area and/or authentication area is provided on the storage server **11** and is managed in the memory card **13** as a memory space unified with the flash memory **139** in the memory card **13**. In this way, memory space of the memory card **13**

can be increased apparently. The memory spaces increased in this way can be accessed from any terminal **14** as long as the memory card **13** is used. This enhances convenience and flexibility for a user who wishes to store a large amount of data.

[0145] Further, by storing the encoded content protected with copyright in the storage server **11** and the encoding key required for decoding the content in the memory card **13**, the security of the content can be guaranteed even when the encoded content is obtained by an unauthorized third party.

[0146] <Other embodiments>

(A) The system of Embodiment 1 includes only one storage server **11**. However, the system may include a plurality of storage servers **11a**, **11b**, and so on. In such a case, the FAT of the memory card **13** manages addresses of storage areas of the storage servers **11a**, **11b**... in addition to the memory space in the memory card **13**. The FAT further manages which of the address spaces are allocated to which of the storage servers **11**. The NV-RAM **136** stores network address of the storage server **11**.

[0147] (B) In Embodiment 1, an authentication area is provided only on the memory card **13**. However, an authentication area (corresponding to a second authentication area) may be provided on the storage server **11**. Providing an authentication area on the storage server **11** can apparently increase the authentication area on the memory card **13** as well. Therefore, even when data such as content is stored in the authentication area on the memory card **13** or the authentication area on the storage server **11** without encoding, a sufficient storage area can be prepared and the security of the content is guaranteed at the same time.

[0148] (C) In Embodiment 1, connection between the storage server **11** and the memory card **13** is established using the wireless communication section **133** and the connection section of the memory card **13**. However, in the case where the terminal **14** has a communication function, the communication between the storage server **11** and the memory card **13** may be established using the communication function of the terminal **14**. To use which of the

communication functions can be determined automatically in view of the cost for communication and/or communication speed.

[0149] (D) Various user settings may be stored in the memory card 13 in order to use any terminal 14 with the settings. For example, user settings such as color setting for a user interface, a display of user name, a dominant hand may be stored into the memory card 13 to allow the user to use any terminal 14 other than user's own terminal 14 with the same settings as the own terminal 14.

[0150] (E) Access rights may be managed by the storage server 11 when there is access to the storage server 11 having the identification IDs for connection as units. Figure 14 shows an exemplary list displaying screen when there is an access right management. Figure 15 shows exemplary data in the access right management table stored by the storage server 11. Figure 16 shows an exemplary screen for producing the memory card 13 which can be accessed with different access rights to the storage server 11.

[0151] To the access right management for data files, techniques common in access right managements using file systems in computers can be applied.

[0152] (F) Attachable and removable semiconductor memory card is not limited to a memory card. Any type of portable recording media can be used as long as it can access a storage device on a network and has space unification unit which can unify a memory space of a recording medium and a memory space of the storage device. Other examples include a removable HDD unit, and an optical disc accommodated in a cartridge with a control mechanism according to the present invention.

[0153] (G) Basic concept of the present invention can be applied not only to recording media using semiconductor, but also to recording media utilizing optical method, magnetic method, or biotechnology.

[0154] (H) Programs for executing methods executed by the semiconductor memory card as described above are within the scope of the present invention. Further, computer readable recording media on which such a program is recorded is also within the scope of the present

invention. The recording media may be a computer readable flexible disc, a hard disc, a semiconductor memory, a CD-ROM, a DVD, a magneto-optical disc (MO), or the like. The programs include programs stored in the recording media and programs which can be downloaded.

INDUSTRIAL APPLICABILITY

[0155] The present invention is applicable to portable recording media which can be carried along and can be inserted into electronic equipment for writing or reading data.

ABSTRACT

A memory card 13 includes wireless network communication unit for having electronic equipment to access a storage server 11 on a network. The storage server 11 includes at least a non-authentication area 111. Data such as contents is written into a non-authentication area of the memory card 13 or the non-authentication area 111 of the storage server 11. In other words, an area of a storage area to which data can be written is expanded by the non-authentication area 111 of the storage server 11. Thus, the non-authentication area of the memory card 13 increases apparently. Encoding key used for encoding and decoding contents protected by copyrights is written to an authentication area on the memory card 13. Anyone can access content data in the non-authentication area 111 of the storage server 11, but an encoding key required for decoding the content is in the memory card 13. Thus, only a person who has the memory card 13 and valid electronic equipment can decode, reproduce and output the content using the encoding key. In this way, the storage capacity of the memory card 13 can be increased apparently while security of data protected by copyrights is guaranteed.